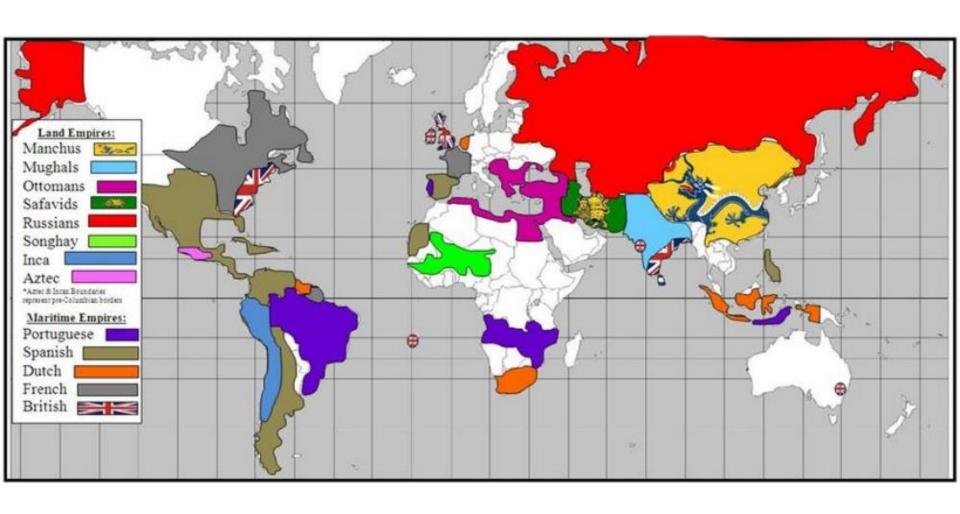
#### Land Based Empires Definition

 Land Based empires were LARGE CONTINIOUS empires with a LARGE, often ETHNICALLY and CULTURALLY diverse, population

 Period 4 empires were much more ethnically and religious diverse

#### LAND BASED EMPIRES



#### Used Religious beliefs/ideas:

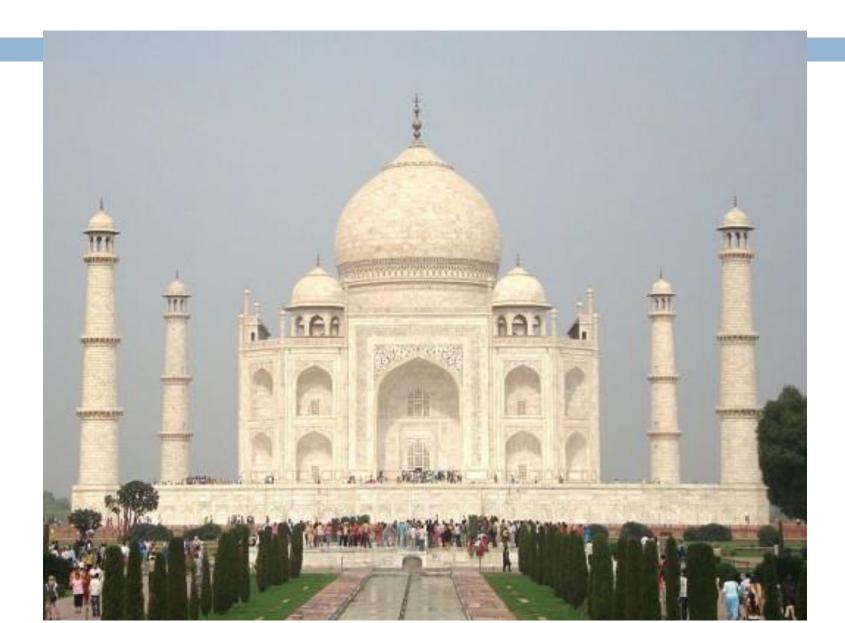
- Used to justify their rule
  - GOD PICKED ME!!!
- Used to unify people under a singular belief
  - WE \_\_\_\_\_ MUST
    STICK TOGETHER AGAISNT
    THE EVIL





- Used Art/Monumental Architecture:
  - To show power, wealth, and connection to religion of the empire and leader
    - HOW COULD I BUILD THIS IF I WASN'T SO POWERFUL
  - To show history and accomplishments of the empire and its leader
    - REMEMBER THAT TIME WHEN WE...!!!

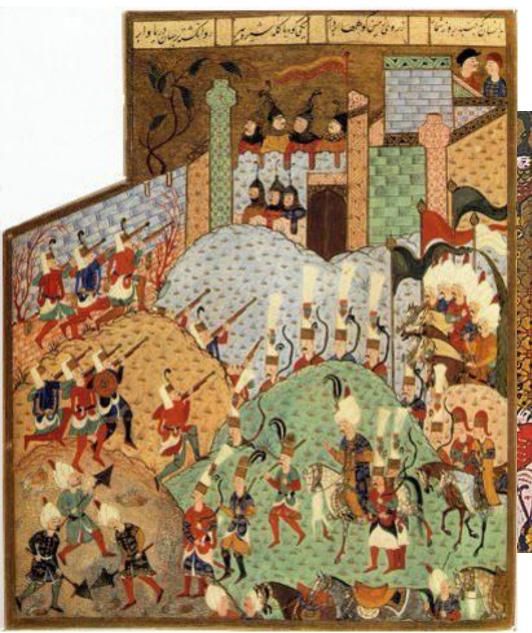
#### Monumental Architecture



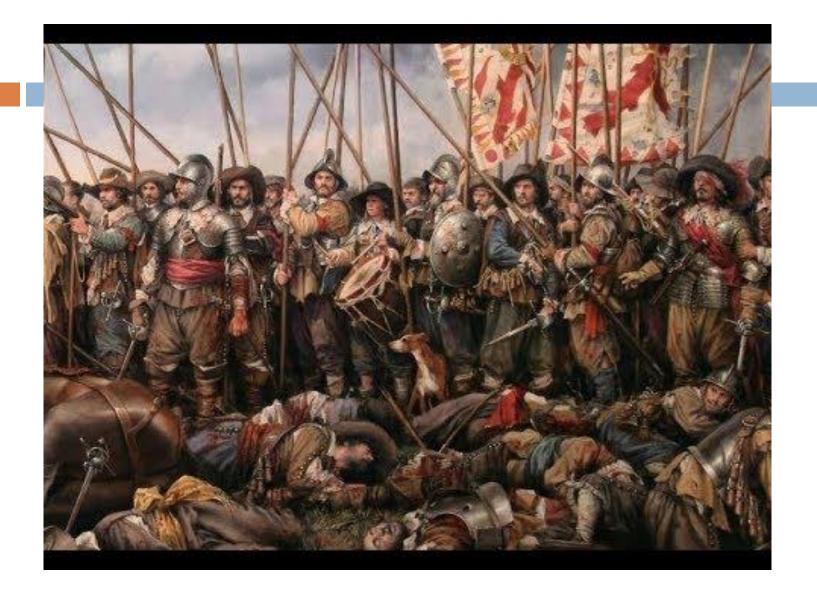












Rulers weaken/removed power from hereditary nobles & their families

- □ Took away/limited many of noble's government responsibilities to centralize power in Emperor/Ruler
  - Especially their tax collection and military responsibilities

- □ Empires/Rules Recruited and appointed bureaucratic elites for better control of population and resources
  - ■Used for better and more efficient tax collection
  - □DON'T FORGET WHO GAVE YOU THAT AMAZING JOB!!!

Empires/Rulers began to rely more on professional/career military

- □ Professional military gave empires:
  - ☐ Greater control over military
  - ■Way to reward loyalty/service
  - □ Promote people based on ability

# Government/Empires adopted practices to deal with Religious and Ethnic Diversity

- Gave special status/protection to some minority groups
  - Ensured loyalty and gratitude from these people

## Government/Empires adopted practices to deal with Religious and Ethnic Diversity

 Creation of new racial and classifications

Replacing previous ethnic identities that might lead to conflict or lack of loyalty

## Government/Empires adopted practices to deal with Religious and Ethnic Diversity

- Forced minority groups to adopt empires culture and religion
  - Most common of European Empires
- Yeah...sometime empires were cool, sometimes they were VERY not cool

Relied on New Military Technologies:

Gunpowder and Canons





 Control of gunpowder technology gave empires massive military advantages and changed fighting strategies



 Military professionals who control/use gunpowder technology gained status







Many empires had to update/change tax collection to fund imperial

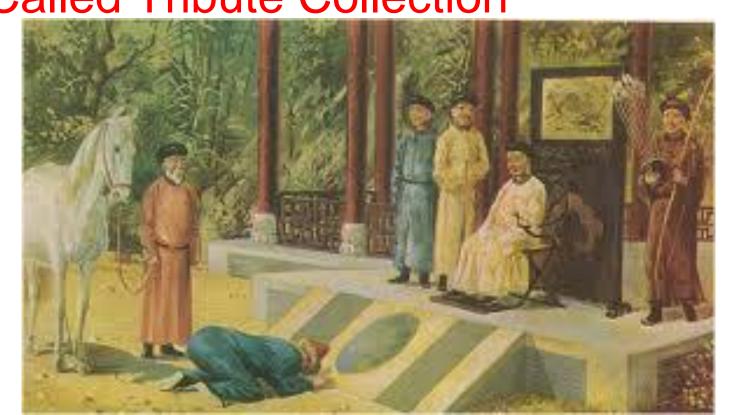
expansion



Allowed local leaders to collect taxes for the government and keep a portion
 Called Tax Farming



Conquered regions/allies paid for protection, level of independence, ect
 Called Tribute Collection



- Many empires began to require taxes to be paid in government issued currency
- Increased gov control over people
- Money can used to directly pay military salaries, build infrastructure, ect



- Rivalries/war with other major empires over:
  - Religious beliefs & Identity
    - Who is the TRUE Caliphate,
      Christian vs Islam, ect
  - Control of trade routes, cities, and ports
  - Every wants that sweet sweet tax revenue



 Rivalries were also used to build loyalty and justify government decisions

 We must raise our taxes to give our military the resources to defeat the dirty rotten

- Local resistance and rebellions:
  - By conquered people
    - WHY SHOULD I BE UNDER YOUR CONTROL???
  - By overtaxed/overworked local peasants
    - WHY AM I PAYING FOR YOUR PALACE AND WARS???



Increased money/finances to fund expansion:

Taxation on peasants farming

Tribute Collection from conquered

people

